***A game for two players***

Each player places their counter on any number on the 100 square.

Player 1 throws the dice and moves his/her counter that number of squares in any direction or combination of directions.

Player 1 records, on the score card the number that they have landed on and writes this number as a percentage and then as many equivalent fractions as they can by cancelling top and bottom. Each scores 5 points and should be totalled and recorded. Any spaces not filled can be ‘stolen’ by player 2 if they can find any new equivalent fraction. This is recorded in their bonus zone.

So if you land on 80 = 80%, 40/50, 20/25 …. Not 160/200

Player 2 now throws the dice and proceeds as for Player 1.

Play continues for an agreed number of rounds and then each player totals their score.

Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Opponent: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

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